Pragya Pandey
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SKILLS

- ❖ Microsoft Word and Excel.
- ❖ HTML & CSS
- ❖ Python
- ❖ AGILE METHODOLOGY
- ❖ AGILE
- ❖ WATERFALL SCRUM
- ❖ ROLE ASSIGNMENTS ADDRESSING CHALLENGES

EDUCATION

- ❖ Master of Business Administration   *CGPA:7.04| (01/05/2021)*
- ❖ BCA|Shri Ramswaroop Memorial University   *CGPA:7.04| (2018-21)*
- ❖ XII (isc) |Career Convent College   *62.0%|2018*

EXPERIENCE

- ❖ **Coding Educator | Bright Champs**   **2021-2022**

  - ➢ Creative approaches to teaching coding to keep students engaged and motivated.

  - ➢ I took the class of students from all over the world (Nigeria, Pakistan, Dubai many more).

ACADEMIC PROJECTS

- ❖ **Connect Four Game**   2020-2020

    I made a game using java and xml on Intellij IDEA platform. two-player connection game in which the players first choose a color and then take turns dropping colored discs from the top into a seven-column, six-row vertically suspended grid.

- ❖ **News Site**   2021-2022

    We created a website using HTML, CSS, JAVASCRIPT, API. In this the site used to get the top news from different sites.

- ❖ **Cloud kitchen**   2023-present

    In this SORT analysis was done for cloud kitchen and an overview was created.

Certifications

Cognizant Agile Methodology Job Simulation on Forage   September 2023

- ❖ Demonstrated an understanding of key project management concepts by creating a comprehensive presentation analyzing strengths and weaknesses of Agile and Waterfall methodologies.

- ❖ Applied knowledge of key aspects of Agile methodology by identifying user stories for an innovative interplanetary video-conferencing application and creating a document detailing Scrum role assignments and ceremonies.

- ❖ Showcased problem-solving skills by diagnosing and proposing solutions for development process issues encountered during sprints

Core Java Internshala Trainings   2020-2020

- ❖ TRAININGS Core Java Internshala Trainings, Online Jun 2020 - Jul 2020 Successfully completed a six week online certified training on core java. The training consisted of Getting Started with Java, Leveraging Basic Concepts, Object Oriented Programming and Java Development modules. I scored 94% in the final assessment and was a top performer in the training.

ACHIEVEMENTS / HOBBIES

- ● I worked as a teacher for 1k+ students in bright champs.

- ● I was discipline in charge of my school.

- ● I contributed to organizing a seminar in my college.